

## **MONTGOMERY MODULAR MULTIPLIER AND METHOD THEREOF**

### **CROSS-REFERENCE TO RELATED APPLICATIONS**

**[0001]** The present application claims priority from a Korean application having Application No. P2003-29445, filed 9 May 2003 in Korea, the disclosure of which is incorporated herein in its entirety by reference.

### **FIELD OF THE INVENTION**

**[0002]** The present invention relates to the field of cryptosystems and, more particularly, to a Montgomery modular multiplier.

### **BACKGROUND OF THE INVENTION**

**[0003]** As the use of network systems grows, protection of network communications becomes more important. Protection of the integrity and secrecy of data becomes an issue.

**[0004]** The basic process of code transporting, and decoding a message includes taking the message (plaintext), modifying (encrypting) the plaintext into ciphertext, transmitting the ciphertext to a receiver, and de-modifying (decrypting) the ciphertext, to recover the original message.

**[0005]** In cryptosystems, an encryption key is used to encrypt the plaintext. The ciphertext is transmitted to a receiver, and the receiver decrypts the ciphertext, using a decryption key, back to the original plaintext. The encryption key and the decryption key are often referred to as key-pairs.

**[0006]** For example, public and private key-pairs can be functions of two or more large prime numbers. Each function, encryption and decryption, relies on the large prime numbers and each set is referred to as a key-pair. There are two keypairs

(P, Q) for a complete system (encrypt then decrypt). To increase the security, the word-length of P and Q may be chosen to be equal, so that they can not be distinguished based on bit length, and then the product M is computed:

$$[0007] \quad M = P * Q. \quad (1)$$

[0008] An encryption key  $K_E$  is randomly chosen such that  $K_E$  and  $(P-1)(Q-1)$  are relatively prime. Accordingly, the decryption key  $K_D$  can be computed using an extended Euclidean algorithm that satisfies:

$$[0009] \quad K_D = K_E^{-1} \text{ mod } ((P-1)(Q-1)). \quad (2)$$

[0010] The numbers  $K_D$  and M may also be relatively prime. The numbers  $(K_E, M)$  may be the encryption key (or public key) used for data encryption, and the numbers  $(K_D, M)$  are the decryption key used for decryption. After the keys are generated, the original message is encrypted by performing the computation of:

$$[0011] \quad C = T^{K_E} \text{ mod } M, \quad (3)$$

[0012] where T is the original message (plaintext) and C is the encrypted message (ciphertext). To decrypt the encrypted data, the following computation is performed:

$$[0013] \quad T' = C^{K_D} \text{ mod } M, \quad (4)$$

[0014] where T' is the decrypted message. T' should be the same as the original message T. As can be seen, several modular multiplications are performed.

[0015] In some encryptsystems, a long word-length, generally more than 512 bits, is usually employed to meet security requirements. However, speed performance is limited by the long word-length, requiring increasing computational speeds. For speed of computation, fast exponential computation becomes increasingly important. There are several methods, such as H-algorithm, L-algorithm, etc., which can be used to accelerate the exponential computation. One such method is the Montgomery modular

multiplication algorithm, which can be used as a kernel operation in high-performance exponent-computation algorithms. The Montgomery modular multiplication algorithm also improves the efficiency of encryption and decryption operations.

**[0016]** The Montgomery modular multiplication algorithm is provided to compute the resulting n-bit number:

$$\mathbf{[0017] \quad R=A*B*r^{-1} \bmod M, \text{ (where the radix } r=2^n) \quad (5)}$$

**[0018]** required in the modular exponential algorithm, where A, B and M are the multiplicand, multiplier, and modular number, respectively, and each has n bits.

An exemplary radix 2 Montgomery iterative modular multiplication algorithm is:

$$\mathbf{[0019] \quad S_0 = 0;}$$

$$\mathbf{[0020] \quad \text{for } (l = 0; l < N; l++) \{}$$

$$\mathbf{[0021] \quad q_l = (S_l + b_l A) \bmod 2;}$$

$$\mathbf{[0022] \quad S_{l+1} = (S_l + b_l A + q_l M) / 2; \}$$

$$\mathbf{[0023] \quad \text{if } (S_N \geq M) \ S_N = S_N - M;}$$

**[0024]** where  $b_l A (= PP_l)$  is a partial product;  $q_l M (= MM_l)$  is a multiple of modulus which makes one least significant bit (LSB) of  $(S_l + PP_l)$  into a zero(0) value; N is the bit length of modulus M; ;  $S_l$  is the partial accumulated result of a previous cycle;  $S_{l+1}$  is the partial accumulated result of the current cycle with Nbits; and  $S_N$  is the final computation result. An exemplary radix 4 Montgomery iterative modular multiplication algorithm is:

$$\mathbf{[0025] \quad S_0 = 0;}$$

$$\mathbf{[0026] \quad \text{for } (l = 0; l < N; l++) \{}$$

$$\mathbf{[0027] \quad q_l = (((S_l + b_l A) \bmod 4) * M') \bmod 4;}$$

$$\mathbf{[0028] \quad S_{l+1} = (S_l + b_l A + q_l M) / 4; \}$$

$$\mathbf{[0029] \quad \text{if } (S_N \geq M) \ S_N = S_N - M;}$$

**[0030]** where  $N = n/2$ . Both the radix 2 and the radix 4 process are iterative processes producing iterative data; data whose value changes with iterations within the loop of  $l = 0; l < N; l++$ . The modular operation speed affects the system performance. Therefore, if the bit length is very long, the system performance is degraded. To compute  $MM_l (=q_l M)$ , first the  $PP_l (=b_l A)$  is computed and then the computed  $PP_l$  and  $S_l$  are added. Therefore, Power consumption is increased because the accumulator executes the logical computation twice.

**[0031]** A hardware implementation of a conventional Montgomery modular multiplication algorithm is shown in FIG. 1, which utilizes two carry propagate adders 91 and 92 (hereinafter abbreviated as CPAs). The first CPA 91 is provided for a multiplication operation, and receives a previous computation result and a result of  $a_i$  ANDed with B outputted from an AND logic 93 that receives the  $a_i$  and B. The second CPA 92 is provided for a modular operation, and receives the output of the result of the first CPA 91 and a result of  $q_i$  ANDed with N from an AND logic 94. The output of the CPA 92 is shifted to right by one bit with a shifter 95, so as to divide the output result by 2, thereby generating the computation result for one iteration.

**[0032]** To complete a 512-bit Montgomery modular multiplication, there are 512 iterations, which can be temporally expensive. As a result, the speed of a 512-bit RSA en/decryption is still slower than the current network transmission bandwidth speed.

**[0033]** The Montgomery modular multiplication may be time-consuming and affects the operation in digital appliances including cryptographic computation devices. To manufacture high performance digital appliances, it is often necessary to improve the speed of the modular operation.

**[0034]** In addition to speed, an additional concern is power consumption. A low power consumption is desirable, for example in smart card and mobile products, low

power consumption becomes more important. Smart card and mobile products use cryptographic computation devices to secure data (contents) and improving the efficiencies of the devices can improve the power consumption characteristics of these devices. Additionally computational devices consume a lot of power, and the majority of the power is consumed by modular multiplication. In particular, as the bit length increases, the more power is required in the modular operation.

## SUMMARY OF THE INVENTION

**[0035]** Exemplary embodiments of the present invention provide for methods of accelerating the speed of Montgomery modular multiplication and/or reducing power consumption by using register pipelines and/or manipulating the arrival time of data to the accumulator.

**[0036]** In exemplary embodiments of the present invention, a pipeline method can be used in a Booth recoder of the Montgomery multiplier to accelerate the speed of the Montgomery modular multiplication.

**[0037]** In exemplary embodiments of the present invention the arrival of a partial product of the  $I$ -th iteration ( $PP_i$ ) and a multiple of modulus of the  $I$ -th iteration ( $MM_i$ ) at the accumulator at nearly the same time, aids to reduce the power consumption in the Montgomery modular multiplication. Thus, the computational operation of the accumulator is decreased.

**[0038]** In exemplary embodiments of the present invention, the use of a feedback register reduces the number of multiplex operations. If the partial product  $PP_i$  or multiple modulus  $MM_i$  value of a current iteration is selected "0", where "0" means it does not have to be added, the value of previous iteration is used without a multiplex operation. Thus, multiplex operations (where the number of multiplex operations is more than " $n$ ") are unnecessary.

**[0039]** In exemplary embodiments of the present invention, an average hamming distance is reduced, where the hamming distance is the number of different values of the same bit position. Thus, fewer bit changes can result in the reduction of the variation of fan-out loading.

**[0040]** Further areas of applicability of embodiments of the present invention will become apparent from the detailed description provided hereinafter. It should be understood that the detailed description and specific examples, while indicating exemplary embodiments of the invention, are intended for purposes of illustration only and are not intended to limit the scope of the invention.

#### BRIEF DESCRIPTION OF THE DRAWINGS

**[0041]** Embodiments of present invention will become more fully understood from the detailed description and the accompanying drawings, wherein:

**[0042]** Figure 1 is an illustration of a background art hardware implementation of a Montgomery modular multiplication algorithm;

**[0043]** Figure 2 is an illustration of a modular multiplier of an exemplary embodiment of the present invention;

**[0044]** Figure 3 is a table describing selection criteria for the multiple of modulus  $MM_i$  in an exemplary embodiment of the present invention;

**[0045]** Figure 4 is a table describing selection criteria for the partial product  $PP_i$  in an exemplary embodiment of the present invention; and

**[0046]** Figure 5 is an illustration of a Radix-2 modular multiplier in an exemplary embodiment of the present invention.

#### DETAILED DESCRIPTION OF EXEMPLARY EMBODIMENTS OF THE PRESENT INVENTION

**[0047]** The following description of exemplary embodiment(s) is merely illustrative in nature and is in no way intended to limit the invention, its application, or uses.

**[0048]** Figure 2 illustrates a modular multiplier 1000 of an exemplary embodiment of the present invention. The multiplier 1000 can include a modulus (M) stored in a register 1, a multiplicand (A) stored in a register 3, a multiplier (B) stored in a register 7, a Booth processor 301, a Modulus processor 300, a multiplexer (MUX) 10 aiding in the computation of the multiple modulus  $MM_i$ , a MUX 20 aiding in the computation of the partial product  $PP_i$ , and an accumulator 100 for aiding in the computation of the modular multiplication. The accumulator 100 inputs a partial product value  $PP_i$  and the multiple modulus value  $MM_i$  and produces a result for the Montgomery multiplier. In exemplary embodiments of the present invention, the positive value M can have n bits ( $M[n-1:0]$ ). The positive or negative value A can have n+1 bits ( $A[n:0]$ ), one bit for a sign bit. Finally, B can be positive or negative. Thus, if n is even B has n+2 bits, two bits being sign bits or if n is odd B has n+1 bits, one bit being a sign bit.

**[0049]** In exemplary embodiments of the present invention, register 1 provides the modulus M and  $\underline{M}$ , where  $\underline{M}$  is the one's complement of M. Similarly register 3 provides the multiplicand A and  $\underline{A}$ , where  $\underline{A}$  is the one's complement of A.

**[0050]** The multiplier 1000 solves the modular multiplication, as shown according to Equation (5), in an iterative process. The Modulus processor 300 and a multiplexer 10 are used to select multiple modulus ( $MM_i$ ) values. To select  $MM_i$  values, the Modulus processor 300 receives iterative data from the accumulator 100. The iterative data,  $SPP_i[1:0]$ , is the combination of the two LSBs of the value in a sum registry of the accumulator ( $S_i[1:0]$ ), and the two LSBs of the partial product value ( $PP_i[1:0]$ ).  $S_i[1:0]$  and  $PP_i[1:0]$  are combined in a 2-bit adder 40 to form  $SPP_i[1:0]$ . In

addition to  $SPP_i[1:0]$  the Modulus processor 300 inputs the second significant bit of the Modulus,  $M[1]$ . The Modulus processor 300 uses  $SPP_i[1:0]$  and  $M[1]$  to generate output signals, which determine the selection of a multiple modulus  $MM_i$  value. In further exemplary embodiments of the present invention, the  $SPP_i$  value can be the combination of more than two values and/or multiple number of bits, the example given herein should not be interpreted as limitative of the scope of the present invention.

**[0051]** The Modulus processor 300 can output multiple signals (e.g., a multiple modulus selection signal  $SEL\_MM[1:0]$ , a multiple modulus enabling signal  $EN\_MM$ , a multiple modulus negation signal  $NEG\_MM, \dots$ ). In an exemplary embodiment of the present invention, the Modulus processor 300 outputs  $SEL\_MM[1:0]$  to the multiplexer 10, which uses the value of  $SEL\_MM[1:0]$  to select a value of  $MM_i$  (e.g.,  $2M$ ,  $M$ ,  $0$ ,  $-M$ ,  $\dots$ ). The multiplexer (MUX) 10 inputs the modulus  $M$  and the two LSBs of the multiple modulus selection signal  $SEL\_MM[1:0]$  and outputs the value of  $MM_i$ . The multiple modulus negation signal  $NEG\_MM$  and  $MM_i$  are combined at the accumulator 100, where  $NEG\_MM$  is used to indicate bit-inversion, obtaining a  $MM_i$  value of  $-M$ .

**[0052]** Each MUX operation consumes power and energy, hence when a new  $SEL\_MM[1:0]$  value is used a MUX operation is performed to change the settings and select a  $MM_i$  value. Using the previous value of  $SEL\_MM[1:0]$  results in no change in settings and thus no MUX operation. Reducing the necessary number of MUX operations in  $MM_i$ 's selection decreases the overall power consumption of the multiplier 1000.

**[0053]** In exemplary embodiments of the present invention, the Modulus processor 300 further includes a multiple modulus feedback register 61 and a Modulus recoder 70. The feedback register 61 stores the value of  $SEL\_MM[1:0]$  of the previous iteration as the value  $SEL\_MM\_D[1:0]$ . When the value of  $MM_i=0$  is desired, the modulus processor 300 outputs a multiple modulus enabling signal,  $EN\_MM$ , with a



value of 0. The signal EN\_MM is input to an AND gate 31. The AND gate 31 inputs the output of the multiplexer 10, which uses the previous value of the multiple modulus selection signal SEL\_MM\_D[1:0], hence using no MUX operations, and the AND gate 31 outputs a value of  $MM_i=0$ . The assignment of  $MM_i=0$  without a MUX operation decreases the power consumption of the multiplier 1000. A coding scheme similar to that described above is shown in Figure 3.

**[0054]** Figure 3 illustrates a coding scheme in accordance with exemplary embodiments of the present invention. Although Figure 3 shows three inputs to the Modulus recoder 70, the present invention can have a variety of inputs and outputs depending upon the design criteria, for example Figure 2 shows an additional input SEL\_MM\_D[1:0]. The coding scheme in Figure 3 illustrates that for values of EN\_MM = 0 the selected  $MM_i$  value is 0, and the value of SEL\_MM[1:0] = SEL\_MM\_D[1:0].

**[0055]** In another exemplary embodiment of the present invention, a similar method of power reduction can be used with the Booth processor 301. As mentioned above, the multiplier 1000 solves for modular multiplication in an iterative process, which includes the supply of  $MM_i$  and partial product values ( $PP_i$ ) to the accumulator 100. The Booth processor 301 and multiplexer 20 are used to select partial product ( $PP_i$ ) values (e.g. 0, A, 2A, -2A, -A, ...) to supply to the accumulator 100. The Booth processor 301 inputs the two LSBs of the multiplicand (A[1:0]), the two LSBs of the multiplier (B[1] and B[0]) and B[r], a previous iteration's value of B[1].

**[0056]** To select  $PP_i$  values, the Booth processor 301 outputs a partial product selection signal SEL\_PP[1:0] to the multiplexer 20. The multiplexer 20 receives the value of the multiplicand (A) and SEL\_PP[1:0] and outputs a value to an AND gate 32. The AND gate 32 receives the input from the multiplexer 20 and a partial product enabling signal EN\_PP from the Booth processor 301. The AND gate 32 then outputs the selected value of the partial product ( $PP_i$ ), which is supplied to the accumulator 100.

Analogous to the procedure as discussed above, the Booth processor 301 may include a Booth recoder 80 and a partial product feedback register 64. A zero value of  $PP_i$  can be selected by storing  $SEL\_PP\_D[1:0]$ , a previous value of  $SEL\_PP[1:0]$ , in the partial product feedback register 64. When the value of  $PP_i=0$  is desired, the Booth processor 301 outputs a partial product enabling signal,  $EN\_PP$ , with a value of 0. The signal  $EN\_PP$  is input to an AND gate 32. The AND gate 32 inputs the output of the multiplexer 20, which uses the previous value of the multiple modulus selection signal  $SEL\_PP\_D[1:0]$ , hence using no MUX operations, and the AND gate 32 outputs a value of  $PPI=0$ . The assignment of  $PP_i=0$  without a MUX operation decreases the power consumption of the multiplier 1000. A coding scheme similar to that described above is shown in Figure 4.

**[0057]** Figure 4 illustrates a coding scheme in accordance with exemplary embodiments of the present invention. Although Figure 4 shows three inputs to the Booth recoder 70, the present invention can have a variety of inputs and outputs depending upon the design criteria, for example Figure 2 shows additional inputs  $SEL\_PP\_D[1:0]$  and  $A[1:0]$ . The coding scheme in Figure 4 illustrates that for values of  $EN\_PP = 0$ , the selected  $PP_i$  value is 0, and the value of  $SEL\_PP[1:0] = SEL\_PP\_D[1:0]$ .

**[0058]** Additionally, in exemplary embodiments of the present invention, a coding scheme, an example of which is illustrated in Figure 4, reduces an average hamming distance. The hamming distance is the number of different values of the same bit position. For example if  $SEL\_PP[1:0]$  has the value "00", corresponding to a  $PP_i$  value of "A", in the (I-1)-th iteration then a value of  $SEL\_PP[1:0]$  in the I-th iteration of "11", corresponding to a  $PP_i$  value of "2A", results in a hamming distance of two (2). It is desirable to reduce the hamming distance between two values and thus the number of bit inversions and computation power usage. By selecting a coding scheme where if a

previous iteration  $PP_i$  value is  $A$  or  $2A$ , then the subsequent iteration  $PP_i$  value is restricted and can not be  $2A$  and if a previous iteration  $PP_i$  value is  $-A$  or  $-2A$ , then the subsequent iteration  $PP_i$  value is restricted and can not be  $-2A$ . Figure 4 illustrates various bit values for the coding scheme, however the coding scheme of exemplary embodiments of the present invention should not be interpreted to be limited to the bit pattern shown in Figure 4. For example, a value of  $PP_i$  for “A” can correspond to a  $SEL\_PP[1:0]$  value of 10 instead of the shown 00.

**[0059]** A similar hamming distance coding scheme, as used for the selection of  $PPI$  values discussed above, can be applied for the selection of values of  $MMI$ .

**[0060]** Although Figure 2 illustrates the use of 4:1 multiplexers, exemplary embodiments of the present invention are not limited to a particular ratio value of the multiplexer.

**[0061]** In conventional iterations, the Modulus processor 300 and the Booth processor 301 are run sequentially. However, the Booth processor 301 is isolated from the iterative nature of the solution of the multiplier 1000. In an exemplary embodiment of the present invention the Booth processor 301 supplies the two LSBs of the partial product ( $PP_i[1:0]$ ), which is added to an accumulated result of previous iterations ( $S_i[1:0]$ ), supplied by the accumulator 100, producing  $SPP_i[1:0]$ . In other exemplary embodiments, various bits and number of bits can be used to produce  $SPP_i$ . The value  $SPP_i[1:0]$  is used by the Modulus processor, while register 7 (storing the value of  $B$ ) is shifted to the right by two bits. After register 7 has been shifted, independent of the activity of the Modulus processor 300, the new values of  $B[1]$ ,  $B[0]$ , and  $B[r]$  are input to the Booth processor 301. Thus, the Booth processor 301 can be operated while the Modulus processor 300 is operated. A pipeline register 210 stores the Booth processor(301)’s output  $SEL\_PP[1:0]$ ,  $EN\_PP$ ,  $NEG\_PP$ , and  $PP_i[1:0]$  in sub-registers 64-67, respectively. Pipeline registers improve the hardware performance of the

multiplier by reducing the length of critical path. The above steps may be repeated until  $B[1]$  is the highest bit of multiplicator B. The simultaneous operation of the Booth processor 301 and the Modulus processor 300 increases the overall computational speed of the multiplier 1000.

**[0062]** As discussed above, the multiplier 1000 inputs the multiple modulus  $MM_i$  and the partial product  $PP_i$ . Typically first  $PP_i$  and then  $MM_i$  are input to the accumulator 100. To compute  $MM_i$ , first the  $PP_i$  is computed, a first logical operation, and then the  $PP_i$  and  $S_i$  are combined, a second logical operation, and then  $SEL\_MM[1:0]$  and  $EN\_MM$  are computed by the modulus processor, a third logical operation as discussed above. The two values  $PP_i$  and  $MM_i$  are not input at the same time because each travels a different circuit path. Therefore, power consumption is increased because the accumulator executes the logical operation twice. The power consumption can be reduced if the two values  $PP_i$  and  $MM_i$  arrive at the same or substantially the same time to the accumulator 100.

**[0063]** In exemplary embodiments of the present invention, synchronization registers may be provided to synchronize the arrival time of  $PP_i$  and  $MM_i$  to the accumulator. The Booth processor 301 contributes  $SEL\_PP[1:0]$  and  $EN\_PP$  to multiplexer 20 and AND gate 32 respectively to select the partial product  $PP_i$ , as discussed above. Likewise the Modulus processor 300 contributes  $SEL\_MM[1:0]$  and  $EN\_MM$  to multiplexer 10 and AND gate 31 respectively to select a multiple modulus value  $MM_i$ . Saving values  $SEL\_PP[1:0]$ ,  $EN\_PP$  and/or  $SEL\_MM[1:0]$ ,  $EN\_MM$ , in synchronization register(s) allows the synchronization of  $MM_i$  and  $PP_i$ .

**[0064]** In an exemplary embodiment of the present invention, a multiple modulus synchronization register 240 and/or a partial product synchronization register 220 are provided. Synchronization registers 220 and 240 use reverse clock phase with respect to clock phase of other registers in multiplier 1000. The multiple modulus

synchronization register 240 may store values of SEL\_MM[1:0] and EN\_MM in sub-registers 62 and 63 respectively. If a partial product synchronization register 220 is used, it may store values of SEL\_PP[1:0] and EN\_PP in sub-registers 68 and 69 respectively. One or both synchronization registers can be used and the discussion herein should not be interpreted to limit the exemplary embodiments of the present invention to one synchronization register. In exemplary embodiments where both synchronization registers are used, SEL\_PP[1:0] and SEL\_MM[1:0] are stored in sub-registers 68 and 62, respectively, while EN\_PP[1:0] and EN\_MM[1:0] are stored in sub-registers 69 and 63, respectively. In response to a clock signal CK, SEL\_PP[1:0] and SEL\_MM[1:0] are substantially simultaneously input to multiplexer 20 and multiplexer 10, respectively, while EN\_PP and EN\_MM are substantially simultaneously input to AND gates 32 and 31, respectively. The outputs of the multiplexers 20 and 10, and the AND gates 31 and 32, are generated simultaneously. Thus, MM<sub>i</sub> and PP<sub>i</sub> are synchronized and supplied to the accumulator 100. Thus one logical operation can be performed per data set MM<sub>i</sub> and PP<sub>i</sub>, as opposed to the conventional two logical operations, significantly decreasing the power consumption of multiplier 1000.

**[0065]** Variations and combinations of the exemplary embodiments of the present invention thus discussed are intended to be within the scope of the present invention.

**[0066]** Exemplary embodiments of the present invention are not limited by the Radix of the Montgomery multiplication; they can be used in a variety of Radix based multipliers. For example, Figure 5 illustrates a Radix-2 system having a multiple modulus synchronization (synch) register 36 and/or another synch register 37, for storage of the multiplier value (B). As discussed above, synch registers 36 and 37 can be used to provide the accumulator 200 with substantially simultaneous values of PP<sub>i</sub> and MM<sub>i</sub> reducing the power consumption and increasing the speed of the multiplier

2000. Additional exemplary embodiments of the present invention can use one or both synchronization registers.

**[0067]** The description of the invention is merely exemplary in nature and, thus, variations that do not depart from the gist of the invention are intended to be within the scope of the embodiments of the present invention. Such variations are not to be regarded as a departure from the spirit and scope of the present invention. For example multiplexers 10 and 20 can have a variety of ratio values. The multiple modulus synchronization sub-register 62 can function a dual purpose as a multiple modulus feedback register without having an additional separate multiple modulus feedback register 230. Likewise, partial product feedback register 64 can serve a dual purpose as a sub-register of the partial product synchronization register 220, thus removing the need for both a sub-register 68 and a feedback register 64. In other variations the synchronization registers 220 and 240 can be used without other registers such as a pipeline register and/or feedback registers.